

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Geometry: 2D Shapes	<ul style="list-style-type: none"> recognise and name common 2-D including: 2-D shapes [e.g. rectangles (including squares), circles and triangles] <p style="text-align: center;">Autumn 3</p>	<ul style="list-style-type: none"> identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid] <p style="text-align: center;">Spring 3</p>	<ul style="list-style-type: none"> draw 2-D shapes <p style="text-align: center;">Summer 3</p>	<ul style="list-style-type: none"> compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes identify lines of symmetry in 2-D shapes presented in different orientations <p style="text-align: center;">Summer 5</p>	<ul style="list-style-type: none"> distinguish between regular and irregular polygons based on reasoning about equal sides and angles use the properties of rectangles to deduce related facts and find missing lengths and angles <p style="text-align: center;">Summer 2</p>	<ul style="list-style-type: none"> draw 2-D shapes using given dimensions and angles compare and classify geometric shapes based on their properties and sizes illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius <p style="text-align: center;">Summer 1</p>
Geometry: 3D Shapes	<ul style="list-style-type: none"> recognise and name common 3-D shapes, including: 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres]. <p style="text-align: center;">Autumn 3</p>	<ul style="list-style-type: none"> recognise and name common 3-D shapes, including: 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres]. identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces <p style="text-align: center;">Spring 3</p>	<ul style="list-style-type: none"> make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them <p style="text-align: center;">Summer 3</p>		<ul style="list-style-type: none"> identify 3-D shapes, including cubes and other cuboids, from 2-D representations <p style="text-align: center;">Summer 2</p>	<ul style="list-style-type: none"> recognise, describe and build simple 3-D shapes, including making nets <p style="text-align: center;">Summer 1</p>

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Geometry: Angles and Lines			<ul style="list-style-type: none"> recognise angles as a property of shape or a description of a turn identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle identify horizontal and vertical lines and pairs of perpendicular and parallel lines <p style="text-align: center;">Summer 3</p>	identify acute and obtuse angles and compare and order angles up to two right angles by size identify lines of symmetry in 2-D shapes presented in different orientations complete a simple symmetric figure with respect to a specific line of symmetry <p style="text-align: center;">Summer 5</p>	<ul style="list-style-type: none"> know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles draw given angles, and measure them in degrees ($^{\circ}$) identify: <ul style="list-style-type: none"> ➤ angles at a point and one whole turn (total 360°) ➤ angles at a point on a straight line and $\frac{1}{2}$ a turn (total 180°) ➤ other multiples of 90° <p style="text-align: center;">Summer 4</p>	<ul style="list-style-type: none"> find unknown angles in any triangles, quadrilaterals, and regular polygons recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles <p style="text-align: center;">Summer 1</p>

Geometry:
Position and Direction